

Computer science internship

3 months – between Feb. and August 2024

EDUCATION

- 2021 – 2024: Computer Science engineering at Sorbonne Université de technologie de Compiègne ([UTC](#))
Program through apprenticeship, alternating course work and a full-time engineering job over 3 years with a business partner.
- ⇒ Acquisition of diverse skills in computer science (network, cyber, cloud, algorithms, etc.),
 - ⇒ Acquired expertise in mathematics as well as in social and human sciences.
- 2019 – 2021: Technical University Diploma in Computer Science at Université Sorbonne Paris Nord ([USPN](#))
- ⇒ Ranked 2nd out of 140 in the cohort over the entire program,
 - ⇒ Elected Member of the Computer Science Department Council.

PROFESSIONAL EXPERIENCE

- [Naval Group](#): French industrial group specialized in naval defense construction.
- 2021 – 2024: Software designer engineer. In partnership with Sorbonne UTC's engineering degree program:
- Development of a high-performance software focusing on scalability and latency, used on military ships:
- Worked under stringent security requirements,
 - Collaborated with cross-functional teams.
- Active participation in an R&D project on innovative projects:
- Conducted technology research and Proof of Concepts (PoCs), using Python, Java, JS, Sockets...
 - Demonstrations to program directors and creating the industrialization process.
- [Thales](#): French electronics group specialized in aerospace, defense, security, and land transportation.
- April – July 2021: End-of-cycle internship for Technical University Diploma.
- Development of a maintenance tracking tool for [TALIOS PODs](#), used on military aircraft:
- Gathered requirements from the department, drafted the specifications, and planned the project,
 - Selected technical solutions and created the tool (Python, SQLite, React),
 - Conducted unit tests, presented the final product, and trained team members.
- Final Grade: **20/20**, with **high honors**

SKILLS

- All skills are supported by projects:** iazz.fr
- Technical:
- Web server: PHP, JS (NodeJS, React), Nginx, Apache,
 - Data: ORDBMS (SQL, PL/pgSQL), DBMS NoSQL (MongoDB), VBA,
 - Programming: Python, Java (Swing/Fx), Scala, C/C++ (Qt), GoLang,
 - System and network administration: Bash, Docker, network fundamentals, OSI, TCP/IP models,
 - Concepts: Software architecture, UML Modeling, API, Design Patterns, threads,
 - IT Security: [Root-me](#), 1800 points (web, network, programming...).
- General:
- Autonomy, teamwork, perseverance, good organization, versatility,
 - Project management: GIT, CI/CD, agile methods, Pert, GANTT.
- Languages:
- French: native,
 - English: Independent, technical operational: TOEIC B2.

PROJECTS

- | | | |
|---|---|---|
| ENT Notifier (personal): | Carcassonne (university): | AutoPDF (professional): |
| Created an application that notifies the student by email and SMS as soon as a new note is added on his personal account: | Managed a team of 5 students. Carcassonne game in C++ with Qt: architecture design, gameplay and UML Modeling. | Developed a VBA macro for mail merging. Automated the conversion of Word documents to PDF with custom naming and email sending. |
| <ul style="list-style-type: none">- DB, API, Python, Android app,- Student area with grades. | 400 hours of personal work. | |
| Website: EntNotifier.fr | Final report: iazz.fr/?UTC-carca
Score obtained: 20/20, with honors | Project link: here
Time saved: 2 weeks |
- ⇒ Complete list of projects available on my portfolio: iazz.fr, 'Projects' section on the right.

HOBBIES

- Teaching computer science courses for students and professionals, average: 10 hours per week,
Interest in defense, documentaries on society, science, DIY and robotics,
Sports: Swimming, Snowboarding, Mountain Biking,
International Travel: Thailand, Spain, North Africa.